

	ROPE $ec{ec{ec{ec{ec{ec{ec{ec{ec{ec{$								
Apparatus Element	Min. Q	uantities	for ALL (Prov and Novice	vincial Level 1-6)	Description as per CoP	Additional Notes			
	Α	В	C\D NOVICE	GROUP					
-	1	2	2	1	Pass through. the body through the open Rope or folded in 2 or more, turning forward, backward, or to the side; also with double rotation of the rope	Passing through the whole part of the body (e.g. head + trunk; arms + trunk; trunk + legs, etc.)			
^	1	2	2	1	Passing through the Rope with skips/hops Series (min. 3): Rope turning forward, backward, or to the side. Double rotation of the rope or folded rope (min 1 hop)				
\mathcal{V}	1	1	1	1	Catch of the Rope with one end in each hand	FOR LEVELS 1, 2 and 3,catch by the ends can be completed after medium or small throw			
2*	1	1	2	1	Release and catch of one end of the rope, with or without rotation (ex: echappé) Rotations of the free end of the Rope (ex: spirals)				
9	1	1	1	1	Spirals (double or more rotations of the Rope's end during "Echappé")				
8	1	1	1	1	Figures eight or "sail" movement with ample movement of the trunk				

^{*}For Fundamental and Non-Fundamental Apparatus requirements please refer to the Junior 2017-2020 FIG Cop rules.



	ноор О								
Apparatus Element	Min. Q	uantities	for ALL (Pro and Novice	ovincial Level 1-6) e	Description as per CoP	Additional Notes			
	A	В	C\D NOVICE	Group					
-	1	2	2	1	Passing through the Hoop with the whole or part of the body				
ത്ത	1	1	2	1	Roll of the Hoop over minimum 2 large body segments				
ത്ത	1	1	1	1	Roll of the Hoop on the floor				
a	1	1	1	1	Direct catch of the HOOP in rotation	FOR LEVELS 2 and 3, catch in rotation can be completed after medium or small throw.			
0	1	2	2	1	Rotation (min. 1) of the Hoop around the hand Free rotation (min. 1) of the Hoop around a part of the body				
θ	1	2	2	1	Rotations of the Hoop around its axis: One free rotation between the fingers One free rotation on the part of the body				

^{*}For Fundamental and Non-Fundamental Apparatus requirements please refer to the Junior 2017-2020 FIG Cop rules.



	BALL •									
Apparatus Element	Min.	Quan		LL (Provincial Level 1-6) Novice	Description as per CoP	Additional Notes				
	Α	В	C\D NOVICE	Group						
V	1	2	2	1	Bounces: Series (min.3) of small bounces (below knee level) One high bounce (knee level and higher) Visible rebound from a part of the body					
ത്ത	1	2	2	1	Roll of the BALL over minimum 2 large body segments					
<u>ത്ത</u>	1	1	1	1	Roll of the BALL on the floor OR roll of the body on the BALL on the floor					
T	1	1	1	1	Catch of the Ball () with one hand	FOR LEVELS 1, 2 and 3, catch with one hand can be completed after medium or small throw.				
8	1	2	2	1	Figures eight of the Ball with circle movements of the arms					

^{*}For Fundamental and Non-Fundamental Apparatus requirements please refer to the Junior 2017-2020 FIG Cop rules.



	CLUBS !!								
Apparatus Element	Min. Quantities for ALL (Provincial Level 1-6) and Novice				Description as per COP	Additional Notes			
	A	В	C\ D NOVICE	Group					
×	1	2	2	1	Mills: at least 4 small circles of the Clubs with time delay and by alternating crossed and uncrossed wrists/ hands each time				
+	1	2	2	1	The asymmetric movements of 2 Clubs	Must be performed with different movement for each club in shape, amplitude, work planes or direction.			
7	1	1	1	1	Throws of 2 Clubs: simultaneous OR asymmetric	For level 3D throw of both clubs can be completed in a small or medium throw			
\Leftrightarrow	1	1	1	1	Small throws of 2 Clubs together simultaneously or alternating with rotation and catch				
0	1	2	2	1	Small circles with both Clubs, simultaneously or alternating, one club in each hand (min. 1)				

^{*}For Fundamental and Non-Fundamental Apparatus requirements please refer to the Junior 2017-2020 FIG Cop rules.



					RIBBON 🕏	
Apparatus Element	Min. Quant		r ALL (Prov nd Novice	incial Level 1-6)	Description as per COP	Additional Notes
	Α	В	C\D NOVICE	Group		
-0-	1	2	2	1	Passing though or over the pattern of the Ribbon	
\$	1	2	2	1	Spirals (4-5 loops), tight and the same height in the air or on the floor	
\sim	1	2	2	1	Snakes (4-5 waves), tight and the same height in the air or on the floor	
21	1	1	1	1	"Echappé": rotation of the stick during its flight, small and medium height	
R	1	1	1	1	"Boomerang": release of the ribbon (the end of the ribbon is held) in the air or on the floor and catch	

^{*} For Fundamental and Non-Fundamental Apparatus requirements refer to the Junior 2017-2020 official FIG COP rules